
Subject: Bug crashing application in Upp2008.1
Posted by [qapko](#) on Thu, 02 Apr 2009 06:44:58 GMT
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Hello,

In TreeCtrl.cpp of Upp2008.1 it seems to be bug that may crash application (by assertion in Vector) in some situations when closing the tree node. It looks like in code at line 418:

```
if(treesize != sb.GetTotal()) {  
    sb.SetTotal(treesize);  
    Refresh();  
}  
cursor = -1;
```

there should be:

```
cursor = -1;  
if(treesize != sb.GetTotal()) {  
    sb.SetTotal(treesize);  
    Refresh();  
}
```

I have looked at the newest night build and there the code seems to be changed slightly.

Have a nice day
Gabi
