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Subject: Re: no String::Replace() ?

Posted by [forlano](#) on Sun, 05 Apr 2009 07:16:47 GMT

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luzr wrote on Thu, 30 August 2007 16:23Seem OK, but perhaps a little bit slow. I think the fast method would be to recreate String - insertion into String can be expensive.

I would do e.g.:

```
String es;
for(const char *q = s; *q; q++) {
    es.Cat(*q);
    if(*q == '\n')
        es.Cat("\n");
}
```

As for inclusion of some Replace to String.h, well, why not, but perhaps not as member function. It is also the question how generic it should be (what you need is sort of special case that can be handled more effectively).

Mirek

Hello,

is there an U++ method/function for Replace? like  
Replace(String old\_s, String new\_s, String source)  
that substitute all the occurence of old\_s in source with new\_s?

I was not able to find it.

Thanks,  
Luigi

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