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Subject: Re: TabBar. Uninitialized member

Posted by [Mindtraveller](#) on Fri, 10 Apr 2009 16:19:07 GMT

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A little proposal.

Each tab corresponds to some object. Adding a tab is made with adding some Value to TabBar internal list. Most of time this Value is String, which is drawn inside tab.

So imagine that user`s made something with one of controls associated with current tab. What do I do?

1) First of all, I pass my internal objects Vector to determine which of them corresponds to current tab

2) Do some action

I think it will be better to add tabs with a pair of (Value,Value) (like in DropList). One may hold "title" information (like String) while another will hold some reference info (like index, pointer or event One<MyTabbedClass>).

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