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Subject: Re: [REQUEST] GetDriveName function for Path.h

Posted by [masu](#) on Tue, 14 Apr 2009 08:36:49 GMT

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Yes, you are right maybe this is too simple to add.

Initially, I had that:

```
#ifdef PLATFORM_WIN32
inline String GetDriveName(const String& path) { return path.Left(path.FindFirstOf(":")+1); }
#endif
```

Matthias

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