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Subject: Re: Feature Request: Install Program Needs Filedialogs

Posted by [Reini](#) on Thu, 16 Apr 2009 03:15:05 GMT

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Hello U++ Fans,

I am just keeping an eye on U++ since some months and I think now has come the time to contribute a bit

So to you Mirek I would like to contribute with this topic either in doing an installer with the proposed software Inno Setup or if its really more the preferred way also a "low-level" Win32 API BrowseforFolder approach.

Meanwhile I have inspected the sourcecode for that install routine and it seems to me a bit very "low-level" and deprecated in our times. For me the only reasonable explanation for integrating that so hard coded is reducing download size but not the simplicity and acceptance for the first time user...

Or in other words the professional work behind the scenes and possibilites with U++ are not obvious to a first time user But anyway I would thank you very much for your good work.

I can do several things from coding C++ to documenting or translating in german or even other languages

For learning purposes I was considering in doing some small monopoly game for my father since he plays sometimes still an rather old version of "Winopoly" which is from 1993 and written in 16 Bit Code But surprisingly it still runs in Vista...

He asked me several times for a newer version and I looked up on SF but all I found was just crap or too complicated for him compared to that old simple game. Would be also a nice demo on all supported plattform!

In addition I am thinking to buy a Mac and do some progress in pushing U++ further on the Leopard.

Greetz from Germany