
Subject: Re: How to combine two widget-class in the topwindow

Posted by fudadmin on Fri, 31 Mar 2006 21:40:28 GMT

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forlano wrote on Fri, 31 March 2006 22:14

The current problem is to put between the menubar and the status bar a group of 4 tab pages.
Each of them will contain other widgets.

did you mean this?:

#include <CtrlLib/CtrlLib.h>

```
GUI_APP_MAIN
{
    TopWindow w;
    TabCtrl tabs;
    w.Add(tabs.SizePos()); //fills all available space...
    tabs.Add("one");
    tabs.Add("two");
    tabs.Add("three");
    //add more accordingly or create in a loop...

    w.Run();
}
```
