
Subject: Re: Small bug in code completion.
Posted by [phirox](#) on Sat, 25 Apr 2009 11:55:30 GMT
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luzr wrote on Sat, 25 April 2009 13:17What do you mean by "stop"?

Mirek

When you use code completion, and press enter on the function(e.g. Escape), you get a nice tooltip with the function and its arguments. Highlighted is the part that you are to enter.

It looks a bit like this:

```
void Escape(ArrayMap<String, EscValue>& globals, const char *function,  
Callback1(<EscEscape&> escape)
```

The bold part is broken wrongly, because it just finds the first ',' char. But since this is part of a template argument, it should be skipped. The function has 3 not 4 arguments.
