
Subject: Re: Docking package (plus examples)
Posted by [mrjt](#) on Mon, 27 Apr 2009 12:54:10 GMT

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I was going to say that I wasn't going to add this, but I guess someone else will probably want it in future anyway.

Some drawbacks:

You will not be able to Serialize the layout.

When the user closes and reopens a window it will not remember where it last was.

You will not be able to use the in-built menus to open windows.

You do this:

// MyControlType must be deriveed from DockableCtrl

```
void AddCtrl() {  
    DockableCtrl &dc = DockWindow::CreateDockable<MyControlType>("Title");  
    dc.WhenState = THISBACK1(OnDockState, &dc);  
    Float(dc);  
}
```

```
void OnDockState(DockableCtrl *dc) {  
    if (dc->IsHidden())  
        DockWindow::Deregister(*dc);  
}
```

You will need the most recent SVN update. I'll upload it shortly (just fixing a last unrelated problem).
