ezcommon is a proven library by me. i've compiled it as a dll (in Release directory). ezcommon is built using VS2008 and i'm using U++ for consoletest with those VS compilers.

in the consoletest program, i create one or two ezoi instances for screen/file output. the result is not right. if i use no sub-functions in consoletest, i.e, write all the code in the main function, the screen output will be awfully wrong.

to check this, copy ezcommon.lib into consoletest directory to enable linking and copy ezcommon.dll into upp output file to enable running.

the simplest flow,
 ezoi e;
 e.dsp(ezoi::OILVL_INFO, std::string("testing"));
, won't work. this string is somehow affixed with unrecognizable data.

File Attachments
1) ez.zip, downloaded 326 times