
Subject: Re: Docking package (plus examples)
Posted by [Didier](#) on Tue, 28 Apr 2009 19:32:53 GMT
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OK works fine

I added the following additional creator methods to enable constructors with parameters:

in 'class DockWindow'

```
template<class T>
DockableCtrl& CreateDockable(WString title)    { return Register(ctrls.Create<T>().Title(title)); }
template<class T, class PARAM1>
DockableCtrl& CreateDockable(WString title, PARAM1 p1) { return
Register(ctrls.Create<T>(p1).Title(title)); }
```

```
template<class T>
DockableCtrl& CreateDockable(const char *title = 0)      { return
CreateDockable<T>((WString)title); }
template<class T, class PARAM1>
DockableCtrl& CreateDockable(const char *title, PARAM1 p1)    { return
CreateDockable<T>((WString)title, p1); }
```

in 'class Array' : Core/Vcont.h

```
template<class TT> TT& Create()    { TT *q = new TT; Add(q); return *q; }
template<class TT, class PARAM1> TT& Create(PARAM1 p1)    { TT *q = new TT(p1); Add(q);
return *q; }
```

Maybe it's a good idea to add such methods with 1,2,3,4 ... parameters since Array does not use Pick behaviour (copy is a move)

What do you think ?