Subject: Re: Google Translator
Posted by forlano on Wed, 06 May 2009 11:01:24 GMT
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tojocky wrote on Wed, 18 March 2009 10:55Thanks! Very useful example!
Maximum amount of data is 32kb. My goal is to understand how can i use progress bar! Thank you!

Hi,
I compiled your package and got the following error:

main.cpp
C:\MyApps\GoogleTranslator\main.cpp: In member function 'void GoogleTranslator::TranslateText()':
C:\MyApps\GoogleTranslator\main.cpp:80: error: no match for 'operator<<' in 'Upp::String(((const char*)"text=")) << Upp::UrlEncode(Upp::S
 tring)()'
C:\upp20081\uppsrc/Web/html.h:224: note: candidates are: Upp::Htmls& Upp::operator<<(Upp::Htmls&, const char*)
C:\upp20081\uppsrc/Web/html.h:223: note: Upp::Htmls& Upp::operator<<(Upp::Htmls&, Upp::String)
C:\upp20081\uppsrc/Web/html.h:222: note: Upp::Htmls& Upp::operator<<(Upp::Htmls&, const Upp::Htmls&)
C:\upp20081\uppsrc/Web/html.h:221: note: Upp::Htmls& Upp::operator<<(Upp::Htmls&, const Upp::HtmlTag&)
C:\upp20081\uppsrc/CtrlCore/CtrlCore.h:1389: note: Upp::Ctrl* Upp::operator<<(Upp::Ctrl*, Upp::Ctrl&)
C:\upp20081\uppsrc/Core/Cbgen.h:850: note: Upp::Gate& Upp::operator<<(Upp::Gate&, Upp::Gate)
C:\upp20081\uppsrc/Core/Cbgen.h:108: note: Upp::Callback& Upp::operator<<(Upp::Callback&, Upp::Callback)
C:\upp20081\uppsrc/Core/Stream.h:611: note: Upp::Stream& Upp::operator<<(Upp::Stream&, void*)
C:\upp20081\uppsrc/Core/Stream.h:605: note: Upp::Stream& Upp::operator<<(Upp::Stream&, const void*)
C:\upp20081\uppsrc/Core/Stream.h:599: note: Upp::Stream& Upp::operator<<(Upp::Stream&, char)
C:\upp20081\uppsrc/Core/Stream.h:593: note: Upp::Stream& Upp::operator<<(Upp::Stream&, const Upp::String&)
C:\upp20081\uppsrc/Core/Stream.h:587: note: Upp::Stream& Upp::operator<<(Upp::Stream&, char*)
C:\upp20081\uppsrc/Core/Stream.h:581: note: Upp::Stream& Upp::operator<<(Upp::Stream&, const char*)
C:\upp20081\uppsrc/Core/String.h:518: note: Upp::StringBuffer& Upp::operator<<(Upp::StringBuffer&, void*)
C:\upp20081\uppsrc/Core/String.h:512: note: Upp::StringBuffer& Upp::operator<<(Upp::StringBuffer&, const void*)

C:\upp20081\uppsrc/Core/String.h:506: note: Upp::StringBuffer& Upp::operator<<(Upp::StringBuffer&, char)
C:\upp20081\uppsrc/Core/String.h:500: note: Upp::StringBuffer& Upp::operator<<(Upp::StringBuffer&, const Upp::String&)
C:\upp20081\uppsrc/Core/String.h:494: note: Upp::StringBuffer& Upp::operator<<(Upp::StringBuffer&, char*)
C:\upp20081\uppsrc/Core/String.h:488: note: Upp::StringBuffer& Upp::operator<<(Upp::StringBuffer&, const char*)
C:\upp20081\uppsrc/Core/String.h:434: note: Upp::String& Upp::operator<<(Upp::String&, void*)
C:\upp20081\uppsrc/Core/String.h:428: note: Upp::String& Upp::operator<<(Upp::String&, const void*)
C:\upp20081\uppsrc/Core/String.h:422: note: Upp::String& Upp::operator<<(Upp::String&, char)
C:\upp20081\uppsrc/Core/String.h:416: note: Upp::String& Upp::operator<<(Upp::String&, const Upp::String&)
C:\upp20081\uppsrc/Core/String.h:410: note: Upp::String& Upp::operator<<(Upp::String&, char*)
C:\upp20081\uppsrc/Core/String.h:404: note: Upp::String& Upp::operator<<(Upp::String&, const char*)
GoogleTranslator: 1 file(s) built in (0:03.34), 3344 msecs / file, duration = 3344 msecs

May it depend by the fact that I'm using the old 2008.1 and mingw?

Thanks,
Luigi
