
Subject: Re: A little proposal on code analysis
Posted by [mirek](#) on Sat, 09 May 2009 15:39:22 GMT
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OK, looks like having super fast machine is not always an advantage...

Anyway, I believe I have found a culprit. Please check this fix:

```
void Ide::InsertMenu(Bar& bar)
{
    if(bar.IsScanKeys())
        return;
    bar.Add("Insert color..", THISBACK(InsertColor));
    int pi = GetPackageIndex();
    const Workspace& wspc = IdeWorkspace();
    if(pi >= 0 && pi < wspc.GetCount()) {
        String pn = wspc[pi];
        const Package& p = wspc.GetPackage(pi);
        int n = 0;
        for(int i = 0; i < p.GetCount() && n < 12; i++) {
            String fn = p[i];
            String ext = ToLower(GetFileExt(fn));
            String pp = pn + '/' + fn;
            if(ext == ".lay") {
                bar.Add(fn + " include", THISBACK1(InsertLay, pp));
                n++;
            }
            if(ext == ".iml") {
                String c = GetFileTitle(fn);
                c.Set(0, ToUpper(c[0]));
                bar.Add(fn + " include", THISBACK2(InsertIml, pp, c.EndsWith("Img") ? c : c + "Img"));
                n++;
            }
            if(ext == ".tpp") {
                bar.Add(fn + " include", THISBACK1(InsertTpp, pp));
                n++;
            }
        }
    }
}
```

Mirek
