
Subject: Re: Proposal: add Vector::InsertPick(int i, pick_ T&)
Posted by [hans](#) on Sun, 10 May 2009 17:56:19 GMT
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Hi,
I think

```
template <class T>
void Vector<T>::InsertPick(int i, pick_ T& x)
{
    if(!count) return;
    ASSERT(&x < vector || &x > vector + items);
    RawInsert(q, count);
    ::new(vector[q]) T(x);
}
```

is wrong, should be:

```
template <class T>
void Vector<T>::InsertPick(int q, pick_ T& x)
{
    ASSERT(&x < vector || &x > vector + items);
    RawInsert(q, 1);
    ::new(vector[q]) T(x);
}
```

Thanks, Hans.
