of course the svn-version right before that!

I tried the new version (saturday-to-sunday google-svn), and unfortunately it doesn't write any "globals" (like for example the Upp::StrInt function) at all as search-results, but only as part of the file where they got defined. really not a good idea to disallow searching for something which can get displayed otherwise...

another critique on the new version is about the buttons: they take up too much space to put them in the same line as the text-box for the search, and they have absolutely no influence on the search. are there plans to change that? in general I would say that an intuitive search-interface does allow searching only within the displayed stuff (i.e. inside of the classes and files above the search-box), and one (at least I) would expect that everything which can be displayed by clicking on those is also considered in the search. as for the horizontal width of the search-text box, I am aware that one can resize this thing, it's just that the buttons should be made smaller and actually influence the search. just my own opinion...

a feature-request I also have: in the old version there were 3 search-boxes, so I got the idea that maybe one search-box could narrow down the search of the other search-box. i.e. I search for all classes with the name "vector", and then refine that search to find all push-methods in them. now with only a single search-box I propose a pin-down button to clear the search-text while leaving the search-results intact such that subsequent searches will only display the and-combined search (maybe with a tool-tip above the related button telling which words were searched for previously, and a pressed-down button indicating that this is a refined search)...