
Subject: Re: A little proposal on code analysis

Posted by [Mindtraveller](#) on Tue, 12 May 2009 06:28:07 GMT

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luzr wrote on Mon, 11 May 2009 12:19 Another possible reason of lag:

In ide/idewin.cpp, GUI_APP_MAIN comment out

```
ActivateUsrLog();
```

Mirek

Sorry, but bug is still there. But IMO it (lag) became smaller.

I also noticed that lag heavily depends on overall size and size of dependencies for ALL included and opened files, especially for the current one.

Turning off any applications and opening only one small .h file with only one CtrlLib.h/CtrlLib.h included, made bug almost disappear.
