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Subject: Re: Abstract Draw

Posted by [mirek](#) on Tue, 12 May 2009 10:16:18 GMT

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Well, I am in a phase when my apps are working just fine with new Draw interface and infrastructure in Win32.

I encourage experienced developers to check how well it works for them - all you need is to get 'newdraw' nest from svn and insert it into assembly chain (to replace old Draw etc..).

I also guess I owe you explanation of what is going on:

This is "step 2" of new headless Draw and will be finished when X11 part is fixed. Then next step is to refactor font metrics handling in X11 (to avoid dependency on Xft) and then to finally move X11/Win32 stuff from Draw to CtrlCore. The final desirable result is Draw that does not depend on X11, which is potentially important for web applications.

Mirek

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