Subject: Re: Ultimate Player
Posted by unodgs on Fri, 15 May 2009 06:16:45 GMT
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Yes, dll is the only option. Sources takes too many space. In current UP there is now video support at all. Sorry for misunderstanding All work on video is a separate project right now. I had a working ffplay as a upp project and I was trying to use directx for video output. Of course sdl would be more suitable here if we want to have portable player.