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Subject: Re: Ultimate Player

Posted by [koldo](#) on Sun, 17 May 2009 19:41:24 GMT

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Hello

This weekend I have compiled ffmpeg and ffplay. ffplay is the ffmpeg video player and uses sdl. The documentation to do it is excelent so I have done it without problems.

The next step to do is the video player into an U++ program. The best documentation I have found is in <http://www.dranger.com/ffmpeg/> titled "An ffmpeg and SDL Tutorial or How to Write a Video Player in Less Than 1000 Lines". The documentation seems very good but it will require more time to implement it.

I have also tried to insert a mplayer movie in a program window. Very easy to do it using the "mplayer -wid HWND" option, where HWND is the window handle where you want the video put by mplayer.

Unfortunately mplayer license is GPL2. ffmpeg main license is LGPL2.

Best regards

Koldo

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