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Subject: Re: Ultimate Player

Posted by [unodgs](#) on Mon, 18 May 2009 06:52:56 GMT

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Excellent! Now we need some kind of wrapper like Video with Play, Stop, Load and similar methods. It would be great if different output types would be possible (OpenGL, DX, SDL) with ability to render on top of them (to support subtitles for example).

Although it's easy to embed mplayer in the upp window I would use ffmpeg directly. It's just faster.

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