hi,

MJPEG is a continuous stream of http headers and binary data of jpeg.

I want:

- stop streaming after Execute(), when http header and(or) binary data was accepted

subject is IP camera here. it's sending data continuously. tested. grabed, parsed, checked -> header, data, header, data ... forever.

with HttpClient, how can I achieve this easly, please? (except loading stream in chunks to buffer and parsing it ... last possibility)

... one thing comes to my mind: hook some callback to HTTPClient on ('this') event(s)

thank you