
Subject: Re: Cross Compile to ARM via ToolChain
Posted by [cocob](#) on Wed, 20 May 2009 06:51:45 GMT
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this is your include dir settings

```
INCLUDE = " /usr/include/freetype2;/usr/include/gtk-2.0;/usr/include/gli  
b-2.0;/usr/lib/glib-2.0/include;/usr/lib/gtk-2.0/include;/us  
r/include/cairo;/usr/include/pango-1.0;/usr/include/atk-1.0;  
/usr/X11R6/include;/usr/X11R6/include/freetype2;/usr/X11R6/i  
nclude/gtk-2.0;/usr/X11R6/include/glib-2.0;/usr/X11R6/lib/gl  
ib-2.0/include;/usr/X11R6/lib/gtk-2.0/include;/usr/X11R6/inc  
lude/cairo;/usr/X11R6/include/pango-1.0;/usr/X11R6/include/a tk-1.0;/usr/include/X11 ";
```

The compiler is searching for X11/Xlib.h
where is this file on your system ?

if it is on /usr/include/X11/ you must add /usr/include to your include dirs, etc...

cocob