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Subject: Re: Two monitor on linux

Posted by [piotr5](#) on Wed, 20 May 2009 08:58:52 GMT

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thanks, I found the error. it's not the fault of `InitX11Draw(const char *dispname)` itself, but rather an error in the function with the same name called by it. there is a superfluous "int" declaring a local variable with the same name as a global one, and this variable is responsible for storing the screen-number. this way the global screen-number is never defined (and luckily defaults to zero). I removed that "int" directive and it works!

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