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Subject: Re: Global shortcut (Keyboard event) handle

Posted by [mirek](#) on Fri, 22 May 2009 08:18:44 GMT

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tojocky wrote on Fri, 22 May 2009 00:28luzr wrote on Fri, 22 May 2009 00:25I am not 100% sure what you mean, but as general idea how component should handle keys, at least one possibility, check RichEdit.

Mirek

From Global shortcut event handle I mean to handle keyboard event from other program(when my program is runned but is not active - it can be in system tray).

I am afraid you will have to go Win32 API for this one.

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