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Subject: Re: More Unicode questions

Posted by [cbpporter](#) on Fri, 22 May 2009 10:56:41 GMT

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I started investigating this problem because of the Vista Unicode input bug in ANSI applications: [other post](#).

But I can no longer reproduce this bug. It can be one of the following things:

1. It was fixed in U++. The definition of an Unicode/ANSI application is a little bit vague, since you can mix and match W/A version. Probably using CreateWindowW and related versions would make the bug disappear. Did something get fixed in this part? I can see than CreateWindowA and W are used arbitrarily in U++ sources.
2. They fixed the bug: 936060. It seems to be included in SP1.
3. I'm on a different machine.

I created a test Core with a USEASCII flag, but if this bug is no longer an issues, I don't think it is worth the trouble.

On the other hand, there are still hundreds of places where incorrect ANSI version is used rather than having version selected at runtime. I could fix Core at least so that it always check for correct version.

And I also found a lot of places where Windows API is used instead of equivalent U++ methods, like DeleteFile instead of FileDelete.

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