Subject: Re: Where to add event function in theide Posted by mr_ped on Fri, 22 May 2009 14:10:06 GMT

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While editing layout file, you can press Ctrl+T to see the actual C++ definition of edited layout. (although it consist of powerful macros, so it may be somewhat confusing to decode it)

Also you can use preprocess (Alt+F7) on the file where the layout is included and used to see final generated C++ code and get better idea how the layout editor works in U++.