
Subject: Some issues with autobuild 1236
Posted by [cbpporter](#) on Tue, 26 May 2009 08:30:10 GMT
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I installed autobuild 1236 today. I rarely do that, preferring to keep a slightly forked 2008.1, a heavily forked older SVN and the latest one in different trees and building as necessary.

I noticed some issues with this clean install:

1. Autosetup does not detect Win SDK. The problem is that I'm using a SDK 9 version with the registry path of "Software\\Microsoft\\Microsoft SDKs\\Windows\\v6.0A". This should be added to ide/AutoSetup.cpp:35+.
 2. The bottom part of the code navigator bar is not updating. Using Ctrl-click to jump around items sometimes populates the list, but it is unreliable.
 3. I can't get BLITZ to work. I think I noticed this a while ago. Binaries are even put in out/MSVC9.Debug.Debug_full.Gui.Noblitz or out/MINGW.Debug.Debug_full.Gui.Noblitz folder.
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