Subject: Compilation with BLITZ is not used in debug version
Posted by gridem on Tue, 26 May 2009 18:00:37 GMT
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I updated my upp directory from svn and build theide today (last revision is 1237)

Than I compile my project (MSC9 debug) with BLITZ enabled. But all files were compiled independently without using BLITZ:

----- Core (MSC9 DEBUG DEBUG_FULL WIN32 MSC) (2 / 4)
BlockStream.cpp
Log.cpp
...

What the reason of such behavior? Previous versions of theide works well on the same projects/settings.