
Subject: Re: howto add more InfoCtrl's to StatusBar?
Posted by [fudadmin](#) on Sun, 04 Dec 2005 17:11:11 GMT
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ok, I did this way:

```
#include <CtrlLib/CtrlLib.h>
```

```
class MyStatusBar : public StatusBar {  
    InfoCtrl info2;  
public:  
    typedef MyStatusBar CLASSNAME;  
    MyStatusBar();  
};
```

```
MyStatusBar::MyStatusBar()  
{  
    AddFrame(info2.Width(250));  
    info2="info2: Welcome to the Ultimate++ !";  
}
```

```
class MyClassWindow : public TopWindow {  
private:  
    MyStatusBar status1;  
public:  
    typedef MyClassWindow CLASSNAME;  
    MyClassWindow();  
};
```

```
MyClassWindow::MyClassWindow()  
{  
    AddFrame(status1.Height(25)); //can't have in MyStatusBar  
}
```

```
GUI_APP_MAIN  
{  
    MyClassWindow().Title("MyClassWindow1").Zoomable().Sizeable().Run();  
    MyClassWindow().SetRect(0, 0, 260, 80);  
}
```

Now the 1. question is: howto change their appearance?
2. howto change default text?
