As the U++ represents major shift in productivity, yet it is aimed at C++ programmers, I think we have a little problem.

No matter how nice the "beginners" mode will look, still you either want to use U++ or not. In the first case there's considerable amount of study ahead of you, and probably several months or couple of years of practice to fully shift to the new U++ level of C++.

So I don't think it's just the lack of beginners "help", the U++ should be also very vocal it's not cheap to switch (but it pays off) and you shouldn't expect it to be completely easy (unless you want to compile your console .cpp app, then all you need is to understand packages/nests and where the binary ends after compilation).

Of course if you will post one day a working "beginners GUI" which will make any newcomer to feel easy (thus proving me wrong), I'll be just glad, but I'm afraid there's only slim chance for that. Although I'm sure the current status can be improved at least for those who are interested to study U++ and learn different things to common C++ + STL + boost. But I don't expect magic fix.