
Subject: Why struct instead of class?

Posted by [jeremy_c](#) on Sat, 06 Jun 2009 04:47:28 GMT

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Why do the example use struct instead of class? i.e.

```
struct MyAppWindow : TopWindow {  
  
    virtual void Paint(Draw& w) {  
  
        w.DrawRect(GetSize(), SWhite);  
  
        w.DrawText(20, 20, "Hello world!", Arial(30), Magenta);  
  
    }  
  
    MyAppWindow() {  
  
        Title("My application").Zoomable().Sizeable();  
  
    }  
  
};
```

Jeremy
