Subject: Re: Why struct instead of class?
Posted by cbpporter on Sat, 06 Jun 2009 15:52:43 GMT
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Well in modern C++ the difference between struct and class is pretty much trivial and related to default access rights: members in structs are public by default and members in classes are private by default.

C++ has a lot of duplicate features, so I tend to allays use only class to avoid it. But it makes no difference, use the one you like better, just don't mix and match in inheritance trees .