
Subject: Re: Why struct instead of class?

Posted by [mirek](#) on Sun, 07 Jun 2009 19:46:33 GMT

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jeremy_c wrote on Sat, 06 June 2009 00:47 Why do the example use struct instead of class? i.e.

```
struct MyAppWindow : TopWindow {  
  
    virtual void Paint(Draw& w) {  
  
        w.DrawRect(GetSize(), SWhite);  
  
        w.DrawText(20, 20, "Hello world!", Arial(30), Magenta);  
  
    }  
  
    MyAppWindow() {  
  
        Title("My application").Zoomable().Sizeable();  
  
    }  
  
};
```

Jeremy

Because I am lazy to write "public" for "final use" classes:)

I mean, access control is important for reusable classes. But if I am writing concrete app, I usually do not bother using access control as chances that class is going to be reused by other code is nil.

Mirek
