
Subject: Editor Toolbar

Posted by [jeremy_c](#) on Mon, 08 Jun 2009 09:08:38 GMT

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I have a many widgets on my layout and the Editor is on the bottom half of the window, however, the toolbar is on the upper half of the window. This is a pretty big disconnect between the widget and the toolbar that controls the widget.

Right now I do:

```
void MyApp::Setup()
{
    // other code
    toolbar.Set(THISBACK(MainBar));
    AddFrame(toolbar);
    // other code
}
```

```
void MyApp::MainBar(Bar &bar)
{
    editor.DefaultBar(bar);
}
```

Is there a way I can make this bar attach right above the editor instead of a main toolbar?

Jeremy
