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Subject: Thelde Pixelated icons?

Posted by [janwilmans](#) on Mon, 08 Jun 2009 10:39:19 GMT

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I think Thelde could benefit from better icons! Why can we count the pixels on almost all Thelde icons? can't we get someone to create nice anti-aliased ones?

U++ has come a long way the past years in terms of technical improvements, but Thelde still look like it's from 1996 ?

I just noticed one icon that looks better: the SVN sync icon!  
It's a start, but I think we should re-vamp Thelde completely!

Thoughts ?

Jan Wilmans

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