Subject: Re: Spelling Dictionary? Posted by jeremy_c on Mon, 08 Jun 2009 17:41:09 GMT View Forum Message <> Reply to Message

Ok, this is working now, thanks. Is this the right way to handle this problem?

String content = GetFromDb(); // dummy function for example sake

```
if (content.Find("[%EN-US") == -1)
{
    content = "[%EN-US " + content " +]");
    UpdateDb(content); // dummy function again
}
```

editor.SetData(content);

That seems a bit unintuitive. It is nice, however, that each document can contain it's own language attributes, however, I would think maybe RichEdit should contain a default language setting that if the doc does not specify, use it? i.e.

editor.SetDefaultLanguage("EN-US");

?

Jeremy

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