Subject: Re: Basic library interface and separation problem Posted by janwilmans on Tue, 09 Jun 2009 06:22:33 GMT

U++ Forum

View Forum Message <> Reply to Message

Koldo, sorry for the confusion, what I was looking was that:

When two classes need to share more then just basetypes, in my opinion you have two options:

- make one class depend on the other
- create a third class that serves as 'common' API for both.

I my case, because the two class are in separate libraries and I do not want source code dependencies between them; I've done what Didier and you suggested, created a third library that is shared/depended on by the other two which contains a class that serves as common API for both libraries.

Anyway, thanks for your swift responses!

Jan