
Subject: Re: DLL and U++ type
Posted by [mirek](#) on Mon, 03 Apr 2006 16:58:56 GMT
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mauro.bottizzo wrote on Mon, 03 April 2006 08:45hi,

I am writing an DLL, using:

```
extern "C" { ... }
```

When i defining the "C" functions it's possible use U++ type, like "String", "Value", etc ...?? If no, only the poiners, like: String&, Value&, etc??

Thanks.

I am not 100% sure, but I think yes, it is possible.... (extern "C" in practice just removes name mangling from your functions, means overloading will be impossible, but nothing more).

Mirek
