

---

Subject: Re: DLL and U++ type

Posted by [mirek](#) on Mon, 03 Apr 2006 21:43:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well, it is not 100% correct, but more or less OK. Using 'int' obviously will fail on 64-bit platform.

If you want to be more correct, use `intptr_t`, which is integral type guaranteed to be able to hold the pointer.

Mirek

---