
Subject: Re: Getting data in a row of ArrCtrl
Posted by [fudadmin](#) on Mon, 03 Apr 2006 23:08:16 GMT
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forlano wrote on Mon, 03 April 2006 20:22Dear U++ Mate,

1. here I am with another question to waste your time and test your patience limit .
...

and when the strange sign '<...>' appeared everything became dark . Does anybody know how to retrieve the data in the row?

...
3. Another observation: I tried the code

```
arr.NoDuplicating();
```

I believed it could prevent a new row equal to one already present in the array. I added 10 identical rows and nothing happened. Is it correct?

Thank you,
Luigi

1. if it's about me, and if you want to reach my patience limit you should post, I think, more than 50 messages per day... So, it's plenty of room... Quite opposite, I'm not happy when you are progressing not fast enough... Also, having in mind, that from the beginning of May till late Autumn, I guess, my visits here will be much more limited. So, use the chance...

2. Don't worry about the signs <...>. Learn like a woman to drive a car... How many of them can drive but are completely lost if they look at the engine... You have seen how easy was to make use of the designer... And ask questions like this :

Quote:how to retrieve the data from the array row?

Or try to formulate even better.

In fact, in most cases, proper formulation of your questions quite often suggests half the answer, if not the whole.

People, who can't properly formulate their questions, first of all, limit their learning speed, and second, limit their chances to receive the proper answers quickly.

3. `arr.NoDuplicating();` -if anything doesn't work, you should always look at the sources first. (in this case `ArrayCtrl.h` and `ArrayCtrl.cpp`.)

And to get there quickly use `Alt_J` and `Alt_I` !!! For me these are the most useful shortcuts in the whole U++!!! Learn them (be prepared for surprises...)!!! Just don't forget to put editor's cursor inside the word!
