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Subject: Re: Watching global variables in IDE debugger with MSC7-1  
Posted by [mirek](#) on Sun, 04 Dec 2005 17:41:30 GMT

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Sorry, this is the feature.

The reason is that dbghelp.dll - MS library that provides API to resolve symbolic information in executables - has serious problem with global symbols - any operation that involves globals takes very very long time. That is why for the time being, I gave up global variables.

Actually, if somebody would try to resolve this issue, I would be happy (as always with U++, hacking into this should be easy...)

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