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Subject: Re: Thelde Pixelated icons?

Posted by [janwilmans](#) on Sat, 20 Jun 2009 13:29:38 GMT

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Well, everyone seems to agree we should make this configurable, I would like to add/propose: configurable at runtime, so an executable should be able to contain multiple sets/skins/themes whatever we decide to call it.

The question now is, who is going to be implementing it

I'm very inexperienced with the U++ libs myself, but as I have said before, I would like to learn...

Gr,

Jan

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