
Subject: Re: how get font height
Posted by [mirek](#) on Fri, 26 Jun 2009 12:10:30 GMT
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```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
GUI_APP_MAIN
```

```
{  
    TopWindow win;  
    RichTextCtrl rt;  
    String str = "[3A^test^ Graphical introduction]";  
    rt = str;  
    rt.SetFrame(BlackFrame());  
    rt.NoSb();  
    win.Add(rt.LeftPos(10, rt.GetWidth() + 2).TopPos(rt.GetHeight(INT_MAX) + 2));  
    win.Run();  
}
```

Mirek
