
Subject: Re: "Alternative Multithreading" revisited
Posted by [gridem](#) on Mon, 29 Jun 2009 19:51:15 GMT
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The idea is very interesting. But the attached example isn't compiled on Linux platform:

```
----- CtrlLib ( GUI MT GCC DEBUG SHARED DEBUG_FULL BLITZ LINUX POSIX ) (1 / 10)
----- MtAlt ( GUI MT GCC DEBUG SHARED DEBUG_FULL BLITZ LINUX POSIX ) (2 / 10)
WARNING: /home/grigory/MyApps/MtAlt/MtAlt.cpp has invalid (future) time 06/29/2009 18:32:40
WARNING: /home/grigory/MyApps/MtAlt/MtAlt.h has invalid (future) time 06/29/2009 20:04:58
MtAlt.cpp
/home/grigory/MyApps/MtAlt/MtAlt.cpp: In function 'Upp::dword rdtsc()':
/home/grigory/MyApps/MtAlt/MtAlt.cpp:9: error: expected '(' before '{' token
/home/grigory/MyApps/MtAlt/MtAlt.cpp:11: error: expected ';' before 'mov'
```

*** 2 errors, 0 warnings

MtAlt: 1 file(s) built in (0:04.69), 4692 msecs / file, duration = 4723 msecs

There were errors. (0:06.22)

And one more question:

Why do you use the own callback system instead of Upp callbacks?

Thank you for your tempting MT GUI approach.
