
Subject: Re: Porting U++ to Blackfin DSP
Posted by [kohait00](#) on Fri, 03 Jul 2009 09:26:08 GMT
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ok, i've done everything except for this `__thread` thing, which is actually difficult to make, i think. there is no TLS support for BF up to now, i think. any ideas how i could reimplement the things using `__thread` ?

BTW you are using `thread__` sometimes, when GCC seems to be for `__thread`, they both work the same, but just in case..

For now it affects:

the blackfin flag modification, done
`config.h`

the `wstring` modification, done as you proposed
`String.h`
`WString.cpp`

`vfork` modification, done
`LocalProcess.cpp`
`Util.cpp`

TODO:
`__thread` modification
`MT.cpp`
`HeapImp.h`
`sheap.cpp`
`Random.cpp`
`heapdbg.cpp`

I will send the complete set of files, when done..against revision 1314, which i am using now

hints are welcome