
Subject: Re: Porting U++ to Blackfin DSP
Posted by [mirek](#) on Fri, 03 Jul 2009 11:00:00 GMT
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kohait00 wrote on Fri, 03 July 2009 05:26

BTW you are using thread__ sometimes, when GCC seems to be for __thread, they both work the same, but just in case..

Because __thread is GCC specific. thread__ is defined as __thread for gcc, but as "declspec(thread)" for MSC.

Quote:

I will send the complete set of files, when done..against revision 1314, which i am using now

Please, use the most recent version if possible. Saves some work

In fact, I am right now doing some very important work in Draw (which has direct impact on embedded market - it will decouple Draw from X11, in practice this will mean that you will be able to draw to Image buffers without X11). Maybe you should finish your work when this is done...

Mirek
