Subject: Re: Time for little quiz!
Posted by fudadmin on Tue, 04 Apr 2006 18:04:14 GMT

luzr wrote on Tue, 04 April 2006 13:02What is this construct supposed to do (and why):

```
void CreatePalette(const RGBA *s, int count, RGBA *palette, int ncolors)
{
 delete new sPalMaker(s, count, palette, ncolors);
}
```

Mirek

I'm lazy to think and test but my guess are some keywords:
some kind of clever pointers and/or references, auto counting ... memory management, deletion
on creation when something related is not deleted but made free for shared use...