
Subject: What is lock for in MenuBar etc. classes? -[SOLVED]-recursive call
Posted by [gprentice](#) on Wed, 05 Apr 2006 07:54:50 GMT

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What is the purpose of the lock in the MenuBar class, as used in MenuBar::Set and other functions?

Is it to catch a recursive call or to do with multithreading - or some other reason?

Graeme
