Subject: Re: Major Draw refactoring
Posted by nixnixnix on Wed, 15 Jul 2009 19:08:24 GMT

Ah ok yes. There are several files I needed to manually edit to get things to compile and so these files didn't get updated when I updated from the SVN.

These seem to be mostly fixed now - thanks. Is there any way we can sort out that ScalarProduct and VectorProduct in Bezier2Length please? I have lots of users who compile on either Linux or with MINGW and its the same error on both.

Thanks,

Nick