

This should fix the issue with loading fonts:

```
void Font::Serialize(Stream& s) {
    int version = 1;
    s / version;
    if(version >= 1) {
        enum {
            OLD_STDFONT, OLD_SCREEN_SERIF, OLD_SCREEN_SANS, OLD_SCREEN_FIXED,
            OLD_ROMAN,
            OLD_ARIAL,
            OLD_COURIER,
        };
        int f = GetFace();
        if(f > COURIER)
            f = -1;
        s / f;
        String name;
        if(f == OLD_ROMAN)
            f = ROMAN;
        if(f == OLD_ARIAL)
            f = ARIAL;
        if(f == OLD_COURIER)
            f = COURIER;
        if(f < 0) {
            name = GetFaceName();
            s % name;
        }
        if(s.IsLoading())
            if(f >= 0)
                Face(f);
            else
                FaceName(name);
    }
    else {
        String name = GetFaceName();
        s % name;
        if(s.IsLoading()) {
            FaceName(name);
            if(IsNull())
                Face(COURIER);
        }
    }
    s % v.flags % v.height % v.width;
```

}

Now going to look into Vista issue...

Mirek
