
Subject: Re: Scatter Control

Posted by [koldo](#) on Fri, 17 Jul 2009 20:29:50 GMT

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Hello Andrei

Mirek has done some changes in Draw class so that now there is no IsDrawing and it is not possible to compile Scatter.

It is commented inside post <http://www.ultimatepp.org/forum/index.php?t=msg&th=4523& amp;>.

Please as soon as possible fix this in Bazaar.

Meanwhile I have done a copy of Scatter package changing w.IsDrawing() with (dynamic_cast<const DrawingDraw *>(&w)).

Best regards

Koldo
